Total No. of Questions—8] [Total No. of Printed Pages—3	
Seat No.	[5352]-570
S.E. (COMPUTER ENGG.) (II-Sem.) EXAMINATION, 2018	
PRINCIPLES OF PROGRAMMING LANGUAGES	
(2015 COURSE)	
Time : '	Γwo HoursMaximum Marks : 50
<i>N.B.</i> :—	(i) All questions are compulsory.
	(<i>ii</i>) Figures to the right indicate full marks.
	× 8.
1. (<i>a</i>)	What is an Applet ? Write a generic Skeleton of Java Applet
	and explain the use of each block. [7]
(<i>b</i>)	State with example the use of the following built in exceptions
	in Java :
	(1) IndexOutOfBoundsException()
	(2) NullPointerException()
	(3) ArrayIndexOutOfBoundsException() [6]
•	Or
2. (<i>a</i>)	What is the use of CharacterArrayReader() and
	CharacterArrayWriter() methods in Java ? Write a program
	which reads string of 10 characters from the user. Program
	extracts and prints the substring from the given string using above methods. [7]
(<i>b</i>)	What is difference in character and byte streams in Java ?
	Give any <i>two</i> input and any <i>two</i> output classes for character
	streams. [6]
	P.T.O.
	1.1.0.

- **3.** (a) What is inheritance ? What are advantages of using inheritance ? Show by example the simple inheritance in Java. [7]
 - (b) Explain the following Java concepts and state the difference with examples : [6]
 - (1) Interface and Abstract class
 - (2) Static and Dynamic Dispatch.

Or

- 4. (a) What is use of Constructors ? What are types of constructors in Java ? Give example of each type. [7]
 - (b) Explain the concepts and sate the difference in the following with examples : [6]
 - (1) Method Overloading and Overriding
 - (2) Applet and Console Program.
- (a) What are steps of software development process SDLC (Waterfall Model) ? Why the use of this model is necessary in software development ?
 - (b) Explain how data is handled in programming languages. Give the type structure of ADA Language. [6]

Or

- 6. (a) What do you mean by Syntax ? State and draw the EBNF definition for Syntax Rules. [6]
 - (b) Explain with example the use of the following data aggregates to construct compound data types : [6]
 - (1) Sequencing
 - (2) Cartesian Product.

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- 7. (a) What is generic programming ? How C++ offers generic programming constructs ? Give example. [6]
 - (b) Explain why Java is Secured, Portable, and Dynamic ? Which of the concepts in Java ensures these ? [6]
- 8. (a) What is the advantage of grouping Units ? Explain the constructs in C++ based on grouping of Units. [6]
 - (b) Write a program in Java using switch-case statement to perform addition, subtraction, Multiplication and Division of given two numbers and print the result. Does the program generate any exception ?
 [6]